

# Video Game Review

Name of the game: *Counter Strike Global Offensive*

Your name: *Felix*

Platform (Xbox, PS3, PC etc.): *PC*

Multiplayer? ☒ yes

☐ no

Genre: *FPS/Action*

Age level game would appeal to: *10-30 years*

Difficulty rating of the game:



Cost of game: *\$18*

Details (Aim, Setting, Characters):

*The Game features many different game modes: Bomb Defuse, Hostage Scenario, Deathmatch and a few others. You have the option to play these in either competitive or casual. In competitive you commit to a game which can last up to 90 minutes and leaving results in a ban from competitive, which can last up to 7 days. It also features a ranking system which groups players based on their skill and experience.*

*Counter Strike features over 50 unique maps which are either built for Bomb Defuse or Hostage Scenario. Each map has two bomb/hostage sites in which the terrorists must plant and defend the bomb/hostage after doing so the Counter Terrorists have 45 seconds to rescue the hostage or defuse the bomb.*

**Rating from 1 - 10 (10 is the highest score) and a comment about:**

**Smoothness:** *10 The game runs extremely well due to the small maps and small amount of players and can be run on almost any computer.*

**Story:** *1 The game has no story whatsoever as it focuses solely on multiplayer.*

**Graphics:** *8 The game looks very realistic because of the small map sizes and lack of objects it must render.*

**Multiplayer:** *10 The multiplayer is extremely intense, competitive and most of all addictive. You must communicate with your team, plan tactics and listen for enemy footsteps. It is also very original unlike its generic and boring competitor Call of Duty.)*

**How would you rate this game overall?**



**Would you recommend this game?** *Yes*

**Why or why not?**

*Counter Strike Global Offensive is extremely fun (especially with friends) and although it takes a while to learn, it is well the effort.*